

Abstract Interpretation

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Outline

- 1 Principles of static program analysis
- 2 From While to Control flow graph
- 3 An example of abstract interpretation
- 4 Interval analysis
- 5 Widening and narrowing
- 6 Polyhedral abstract interpretation

Why abstract interpretation ?

The bad news : Rice's theorem :

For a Turing-complete programming language, for any non-trivial property, the question of whether the computation of a given program satisfies this property is undecidable.

Rice's theorem for static analyses :

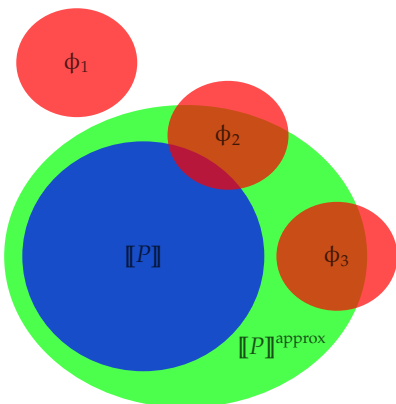
No fully-automated static analyser can decide a non-trivial property for all programs in a finite time.

Solutions :

- ▶ verify the program interactively with the help of the user (deductive methods)
- ▶ computes only an **approximation** of the behavior of the program.

Static program analysis is about computing “good” approximations.

A static analysis computes an approximation



$\llbracket P \rrbracket$:	concrete semantics	(not computable)
ϕ_1, ϕ_2, ϕ_3 :	set of error states	(computable)
$\llbracket P \rrbracket^{\text{approx}}$:	analyser result (over-approximation)	(computable)

- ▶ P is safe w.r.t. ϕ_1 and the analyser proves it

$$\llbracket P \rrbracket \cap \phi_1 = \emptyset \quad \llbracket P \rrbracket^{\text{approx}} \cap \phi_1 = \emptyset$$

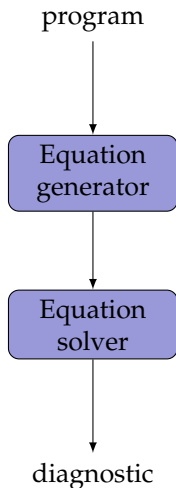
- ▶ P is unsafe w.r.t. ϕ_2 and the analyser warns about it

$$\llbracket P \rrbracket \cap \phi_2 \neq \emptyset \quad \llbracket P \rrbracket^{\text{approx}} \cap \phi_2 \neq \emptyset$$

- ▶ **but** P is safe w.r.t. ϕ_3 and the analyser can't prove it (this is called a *false alarm*)

$$\llbracket P \rrbracket \cap \phi_3 = \emptyset \quad \llbracket P \rrbracket^{\text{approx}} \cap \phi_3 \neq \emptyset$$

Common structure of analyses



An analysis can be separated into two parts :

- 1 From a program description, producing an equation system (analysis specification)
 - ▶ the solutions of the system must be proved correct w.r.t. the program semantics
- 2 Solving the system
 - ▶ *fixpoint* iterations in *lattice* structures

A flavor of abstract interpretation

Abstract interpretation executes programs on **state properties** instead of states.

Collecting semantics

- ▶ A state property is a subset in $\mathcal{P}(\mathbb{Z}^2)$ of (x, y) values.
- ▶ When a point is reached for a second time we make a union with the previous property.
- ▶ We "execute" the program until stability
 - ▶ It may take an infinite number of steps...
 - ▶ But the limit always exists (explained later)

```

x = 0; y = 0;
      {(0,0), (1,0), (1,2), ...}
while (x < 6) {
  if (?) {
      {(0,0), (1,0), (1,2), ...}
    y = y + 2;
      {(0,2), (1,2), (1,4), ...}
  };
      {(0,0), (0,2), (1,0), (1,2), (1,4), ...}
x = x + 1;
      {(1,0), (1,2), (2,0), (2,2), (2,4), ...}
}
      {(6,0), (6,2), (6,4), (6,6), ...}
  
```

A flavor of abstract interpretation

Abstract interpretation executes programs on **state properties** instead of states.

Approximation

- ▶ The set of manipulated properties may be restricted to ensure computability of the semantics.

Example : sign of variables

$$P ::= x \geq 0 \wedge y \geq 0$$

$$C ::= < | \leq | = | > | \geq$$

- ▶ To stay in the domain of selected properties, we over-approximate the concrete properties.

```

x = 0; y = 0;
  x ≥ 0 ∧ y ≥ 0
while (x < 6) {
  if (?) {
    x ≥ 0 ∧ y ≥ 0
    y = y + 2;
    x ≥ 0 ∧ y > 0
  };
  x ≥ 0 ∧ y ≥ 0
x = x + 1;
  x > 0 ∧ y ≥ 0
}
  x > 0 ∧ y ≥ 0
  
```

Another example : the interval analysis

For each point k and integer variable x , we infer an interval to which x *must* belong.

Example : insertion sort, array access verification (buffer overflow)

```

assume(T.length=100); i=1;
                                {i ∈ [1, 100]}
while (i<T.length) {
                                {i ∈ [1, 99]}
    p = T[i]; j = i-1;
                                {i ∈ [1, 99], j ∈ [-1, 98]}
    while (0<=j and T[j]>p) {
                                {i ∈ [1, 99], j ∈ [0, 98]}
        T[j+1]=T[j]; j = j-1;
                                {i ∈ [1, 99], j ∈ [-1, 97]}
    };
                                {i ∈ [1, 99], j ∈ [-1, 98]}
    T[j+1]=p; i = i+1;
                                {i ∈ [2, 100], j ∈ [-1, 98]}
};
                                {i = 100}

```


Another example : the polyhedral analysis

For each point k , infer linear equality and inequality relationships among variables.

Example : insertion sort, array access verification (buffer overflow)

```
assume(T.length>=1); i=1;
```

$$\{1 \leq i \leq T.length\}$$

```
while i<T.length {
```

$$\{1 \leq i \leq T.length - 1\}$$

```
    p = T[i]; j = i-1;
```

$$\{1 \leq i \leq T.length - 1 \wedge -1 \leq j \leq i - 1\}$$

```
        while 0<=j and T[j]>p {
```

$$\{1 \leq i \leq T.length - 1 \wedge 0 \leq j \leq i - 1\}$$

```
            T[j+1]=T[j]; j = j-1;
```

$$\{1 \leq i \leq T.length - 1 \wedge -1 \leq j \leq i - 2\}$$

```
        };
```

$$\{1 \leq i \leq T.length - 1 \wedge -1 \leq j \leq i - 1\}$$

```
        T[j+1]=p; i = i+1;
```

$$\{2 \leq i \leq T.length + 1 \wedge -1 \leq j \leq i - 2\}$$

```
};
```

$$\{i = T.length\}$$

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While language : syntax

$Exp ::=$	n	$n \in \mathbb{Z}$
	$?$	
	x	$x \in \mathbb{V}$
	$Exp \ o \ Exp$	$o \in \{+, -, \times\}$
$test ::=$	$Exp \ c \ Exp$	$c \in \{=, \neq, <, \leq\}$
	$test \ \mathbf{and} \ test$	
	$test \ \mathbf{or} \ test$	
$Stm ::=$	$^l[x := Exp]$	$l \in \mathbb{P}$
	$^l[\mathbf{skip}]$	
	$\mathbf{if} \ ^l[test] \ \{ Stm \} \ \{ Stm \}$	
	$\mathbf{while} \ ^l[test] \ \{ Stm \}$	
	$Stm ; Stm$	
$Prog ::=$	$[Stm]^{end}$	$end \in \mathbb{P}$

\mathbb{P} : set of program points \mathbb{V} : set of program variables

While syntax : example

```

0[x :=?];
if 1[x < 0] {
    while 2[x < 0] {
        3[x := x + 1];
    };
    4[y := x];
} else {
    5[y := 0];
};] 6

```

While language : semantics

Semantic domains

$$\begin{aligned} Env &\stackrel{\text{def}}{=} \mathbb{V} \rightarrow \mathbb{Z} \\ State &\stackrel{\text{def}}{=} \mathbb{P} \times Env \end{aligned}$$

Semantics of expressions

$$\begin{aligned} &\mathcal{A} \llbracket e \rrbracket \rho \in \mathcal{P}(\mathbb{Z}), \quad e \in Exp, \rho \in Env \\ \mathcal{A} \llbracket n \rrbracket \rho &= \{n\} \\ \mathcal{A} \llbracket ? \rrbracket \rho &= \mathbb{Z} \\ \mathcal{A} \llbracket x \rrbracket \rho &= \{ \rho(x) \}, \quad x \in \mathbb{V} \\ \mathcal{A} \llbracket e_1 \circ e_2 \rrbracket \rho &= \{ v_1 \circ v_2 \mid v_1 \in \mathcal{A} \llbracket e_1 \rrbracket \rho, v_2 \in \mathcal{A} \llbracket e_2 \rrbracket \rho \} \\ &\quad \circ \in \{+, -, \times\} \end{aligned}$$

Remark : $\mathcal{A} \llbracket \cdot \rrbracket \rho$ is non-deterministic because of the expression ?.

Semantics of tests

$\mathcal{B} \llbracket t \rrbracket \rho \in \mathcal{P}(\mathbb{B}), \quad t \in \text{test}, \rho \in \text{Env} \quad \mathbb{B} = \{\mathbf{tt}, \mathbf{ff}\}$

$$\frac{v_1 \in \mathcal{A} \llbracket e_1 \rrbracket \rho \quad v_2 \in \mathcal{A} \llbracket e_2 \rrbracket \rho \quad v_1 \bar{c} v_2}{\mathbf{tt} \in \mathcal{B} \llbracket e_1 \text{ c } e_2 \rrbracket \rho}$$

$$\frac{v_1 \in \mathcal{A} \llbracket e_1 \rrbracket \rho \quad v_2 \in \mathcal{A} \llbracket e_2 \rrbracket \rho \quad \neg(v_1 \bar{c} v_2)}{\mathbf{ff} \in \mathcal{B} \llbracket e_1 \text{ c } e_2 \rrbracket \rho}$$

$$\frac{b_1 \in \mathcal{B} \llbracket t_1 \rrbracket \rho \quad b_2 \in \mathcal{B} \llbracket t_2 \rrbracket \rho}{b_1 \wedge_{\mathbb{B}} b_2 \in \mathcal{B} \llbracket t_1 \text{ and } t_2 \rrbracket \rho}$$

$$\frac{b_1 \in \mathcal{B} \llbracket t_1 \rrbracket \rho \quad b_2 \in \mathcal{B} \llbracket t_2 \rrbracket \rho}{b_1 \vee_{\mathbb{B}} b_2 \in \mathcal{B} \llbracket t_1 \text{ or } t_2 \rrbracket \rho}$$

Structural Operational Semantics

Small-step semantics

$$\frac{v \in \mathcal{A}[[a]]\rho}{(l[x := a], \rho) \Rightarrow \rho[x \mapsto v]} \quad \frac{}{(l[\mathbf{skip}], \rho) \Rightarrow \rho}$$

$$\frac{(S_1, \rho) \Rightarrow \rho'}{(S_1 ; S_2, \rho) \Rightarrow (S_2, \rho')} \quad \frac{(S_1, \rho) \Rightarrow (S'_1, \rho')}{(S_1 ; S_2, \rho) \Rightarrow (S'_1 ; S_2, \rho')}$$

$$\frac{\mathbf{tt} \in \mathcal{B}[[b]]\rho}{(\mathbf{if}^l[b] \text{ then } S_1 \text{ else } S_2, \rho) \Rightarrow (S_1, \rho)}$$

$$\frac{\mathbf{ff} \in \mathcal{B}[[b]]\rho}{(\mathbf{if}^l[b] \text{ then } S_1 \text{ else } S_2, \rho) \Rightarrow (S_2, \rho)}$$

$$\frac{\mathbf{tt} \in \mathcal{B}[[b]]\rho}{(\mathbf{while}^l[b] \text{ do } S, \rho) \Rightarrow (S ; \mathbf{while}^l[b] \text{ do } S, \rho)}$$

$$\frac{\mathbf{ff} \in \mathcal{B}[[b]]\rho}{(\mathbf{while}^l[b] \text{ do } S, \rho) \Rightarrow \rho}$$

Reachable states

Reachable states : the set of pairs of program points and states (k, ρ) such that execution of program P reaches program point k with state ρ .

Formally :

$$\llbracket [P]^{\text{end}} \rrbracket_{\text{SOS}} = \left\{ (k, \rho) \mid \begin{array}{l} \exists \rho_0 \in Env, \\ \exists S \in Stm, (P, \rho_0) \Rightarrow^* (S, \rho) \text{ and } k = \text{entry}(S) \\ \text{or } (P, \rho_0) \Rightarrow^* \rho \text{ and } k = \text{end} \end{array} \right\}$$

A control flow graph representation of While

The standard program model in static analysis : the *control flow graph*.

The graph model used here :

- ▶ the nodes are program points $k \in \mathbb{P}$,
- ▶ the edges are labeled with *basic instructions*

$$\begin{array}{l} \text{Instr} ::= x := \text{Exp} \quad \text{assignment} \\ \quad \quad | \text{assume test} \quad \text{execution continues only if} \\ \quad \quad \quad \text{the test succeeds} \end{array}$$

- ▶ formally, a cfg is a triple $(k_{\text{init}}, S, k_{\text{end}})$ with
 - ▶ $k_{\text{init}} \in \mathbb{P}$: the entry point,
 - ▶ $k_{\text{end}} \in \mathbb{P}$: the exit point,
 - ▶ $S \subseteq \mathbb{P} \times \text{Instr} \times \mathbb{P}$ the set of edges.

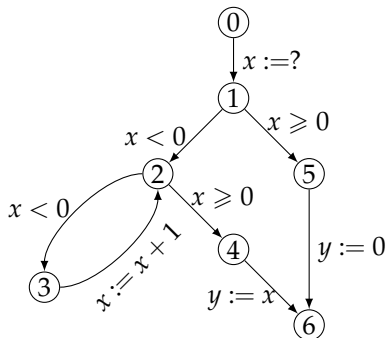
Remark : data-flow analyses are generally based on other versions of control flow graphs (instructions are put in nodes).

While syntax : example

```

0[x :=?];
if 1[x < 0] {
  while 2[x < 0] {
    3[x := x + 1];
  };
  4[y := x];
} else {
  5[y := 0];
};] 6

```



assume is left implicit

Small-step semantics of cfg

We first define the semantics of instructions : $\xrightarrow{i} \subseteq Env \times Env$

$$\frac{v \in \mathcal{A}[[a]]\rho}{\rho \xrightarrow{x := a} \rho[x \mapsto v]} \qquad \frac{\mathbf{tt} \in \mathcal{B}[[t]]\rho}{\rho \xrightarrow{\text{assume } t} \rho}$$

Then, a small-step relation $\rightarrow_{cfg} \subseteq State \times State$ for a $cfg = (k_{init}, S, k_{end})$

$$\frac{(k_1, i, k_2) \in S \quad \rho_1 \xrightarrow{i} \rho_2}{(k_1, \rho_1) \rightarrow_{cfg} (k_2, \rho_2)}$$

Reachable states for control flow graphs

$$\llbracket (k_{init}, S, k_{end}) \rrbracket_{CFG} = \{ (k, \rho) \mid \exists \rho_0 \in Env, (k_{init}, \rho_0) \xrightarrow{*}_{(k_{init}, S, k_{end})} (k, \rho) \}$$

Control flow graph generation (1/2)

$cfg_l(S)$ computes the edges of the control flow graph of S using l as final label.

$$cfg_l \in Stm \rightarrow \mathcal{P}(\mathbb{P} \times Instr \times \mathbb{P}), \quad l \in \mathbb{P}$$

$$cfg_{l'}(x := e) = \{(l, x := e, l')\}$$

$$cfg_{l'}(\text{skip}) = \{(l, \text{assume } T, l')\} \quad \text{with } T \equiv 0 = 0$$

$$cfg_{l'}(\text{if } l[t] \{ S_1 \} \{ S_2 \}) = \{(l, \text{assume } t, \text{entry}(S_1))\} \cup \\ \{(l, \text{assume } \text{neg}(t), \text{entry}(S_2))\} \cup cfg_{l'}(S_1) \cup cfg_{l'}(S_2)$$

$$cfg_{l'}(\text{while } l[t] \{ S \}) = \{(l, \text{assume } t, \text{entry}(S))\} \cup \\ cfg_l(S) \cup \{(l, \text{assume } \text{neg}(t), l')\}$$

$$cfg_{l'}(S_1; S_2) = cfg_{\text{entry}(S_2)}(S_1) \cup cfg_{l'}(S_2)$$

$$cfg \in Prog \rightarrow \mathbb{P} \times \mathcal{P}(\mathbb{P} \times Instr \times \mathbb{P}) \times \mathbb{P}$$

$$cfg([P]^{end}) = (\text{entry}(P), cfg_{end}(P), end)$$

Control flow graph generation (2/2)

Test negation :

$$\mathit{neg}(e_1 = e_2) = e_1 \neq e_2$$

$$\mathit{neg}(e_1 \neq e_2) = e_1 = e_2$$

$$\mathit{neg}(e_1 < e_2) = e_2 \leq e_1$$

$$\mathit{neg}(e_1 \leq e_2) = e_2 < e_1$$

$$\mathit{neg}(t_1 \mathbf{and} t_2) = \mathit{neg}(t_1) \mathbf{or} \mathit{neg}(t_2)$$

$$\mathit{neg}(t_1 \mathbf{or} t_2) = \mathit{neg}(t_1) \mathbf{and} \mathit{neg}(t_2)$$

Correctness of cfg

Theorem

For all program p ,

$$\llbracket cfg(p) \rrbracket_{CFG} = \llbracket p \rrbracket_{SOS}$$

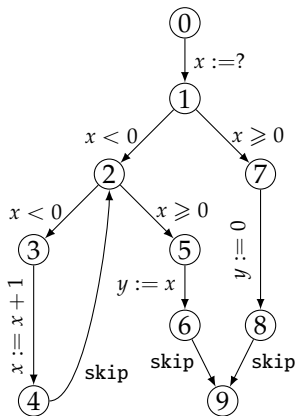
From now on, we write $\llbracket p \rrbracket$ instead of $\llbracket cfg(p) \rrbracket_{CFG}$ and we identify $cfg(p)$ and p .

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From CFGs to fixpoint equations

control flow graph



Abstract interpretation

$$\begin{aligned}
 X_0^\# &= \top_{Env}^\# \\
 X_1^\# &= \llbracket x := ? \rrbracket^\# (X_0^\#) \\
 X_2^\# &= \llbracket x < 0 \rrbracket^\# (X_1^\#) \sqcup^\# X_4^\# \\
 X_3^\# &= \llbracket x < 0 \rrbracket^\# (X_2^\#) \\
 X_4^\# &= \llbracket x := x + 1 \rrbracket^\# (X_3^\#) \\
 X_5^\# &= \llbracket x \geq 0 \rrbracket^\# (X_2^\#) \\
 X_6^\# &= \llbracket y := x \rrbracket^\# (X_5^\#) \\
 X_7^\# &= \llbracket x \geq 0 \rrbracket^\# (X_1^\#) \\
 X_8^\# &= \llbracket y := 0 \rrbracket^\# (X_7^\#) \\
 X_9^\# &= X_6^\# \sqcup^\# X_8^\#
 \end{aligned}$$

Abstract semantics : the ingredients

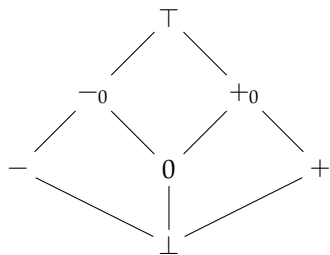
- ▶ A lattice structure $(Env^\#, \sqsubseteq_{Env}^\#, \sqcup_{Env}^\#, \sqcap_{Env}^\#, \perp_{Env}^\#, \top_{Env}^\#)$
 - ▶ $\sqsubseteq_{Env}^\#$ is an approximation of \subseteq
 - ▶ $\sqcup_{Env}^\#$ is an approximation of \cup
 - ▶ $\sqcap_{Env}^\#$ is an approximation of \cap
 - ▶ $\perp_{Env}^\#$ is an approximation of \emptyset
 - ▶ $\top_{Env}^\#$ is an approximation of Env
- ▶ For all $x \in \mathbb{V}, e \in Exp$, an approximation of $\llbracket x := e \rrbracket$:

$$\llbracket x := e \rrbracket^\# \in Env^\# \rightarrow Env^\#$$

- ▶ For all $t \in test$, an approximation of $\llbracket t \rrbracket$:

$$\llbracket t \rrbracket^\# \in Env^\# \rightarrow Env^\#$$

An abstraction by signs



\perp	represents the property	\emptyset
$-$	represents the property	$\{z \mid z < 0\}$
0	represents the property	$\{0\}$
$+$	represents the property	$\{z \mid z > 0\}$
-0	represents the property	$\{z \mid z \leq 0\}$
$+0$	represents the property	$\{z \mid z \geq 0\}$
\top	represents the property	\mathbb{Z}

$Env^\# \stackrel{\text{def}}{=} \mathbb{V} \rightarrow \mathbf{Sign}$: a sign is associated with each variable.

An abstraction by signs : example

$$\begin{array}{ll}
 X_0^\sharp & = \top_{Env}^\sharp & X_0^\sharp & = [x : \top; y : \top] \\
 X_1^\sharp & = \llbracket x := ? \rrbracket^\sharp (X_0^\sharp) & X_1^\sharp & = X_0^\sharp[x \mapsto \top] \\
 X_2^\sharp & = \llbracket x < 0 \rrbracket^\sharp (X_1^\sharp) \sqcup^\sharp X_4^\sharp & X_2^\sharp & = X_1^\sharp[x \mapsto -] \sqcup^\sharp X_4^\sharp \\
 X_3^\sharp & = \llbracket x < 0 \rrbracket^\sharp (X_2^\sharp) & X_3^\sharp & = X_2^\sharp[x \mapsto -] \\
 X_4^\sharp & = \llbracket x := x + 1 \rrbracket^\sharp (X_3^\sharp) & X_4^\sharp & = X_3^\sharp[x \mapsto \text{succ}^\sharp(X_3^\sharp(x))] \\
 X_5^\sharp & = \llbracket x \geq 0 \rrbracket^\sharp (X_2^\sharp) & X_5^\sharp & = X_2^\sharp[x \mapsto +_0] \\
 X_6^\sharp & = \llbracket y := x \rrbracket^\sharp (X_5^\sharp) & X_6^\sharp & = X_5^\sharp[y \mapsto X_5^\sharp(x)] \\
 X_7^\sharp & = \llbracket x \geq 0 \rrbracket^\sharp (X_1^\sharp) & X_7^\sharp & = X_1^\sharp[x \mapsto +_0] \\
 X_8^\sharp & = \llbracket y := 0 \rrbracket^\sharp (X_7^\sharp) & X_8^\sharp & = X_7^\sharp[y \mapsto 0] \\
 X_9^\sharp & = X_6^\sharp \sqcup^\sharp X_8^\sharp & X_9^\sharp & = X_6^\sharp \sqcup^\sharp X_8^\sharp
 \end{array}$$

$\xrightarrow{\text{which}} \text{simplifies into}$

with

$$\begin{array}{ll}
 \text{succ}^\sharp(\perp) & = \perp \\
 \text{succ}^\sharp(-) & = -_0 \\
 \text{succ}^\sharp(0) & = \text{succ}^\sharp(+) = \text{succ}^\sharp(+_0) = + \\
 \text{succ}^\sharp(-_0) & = \text{succ}^\sharp(\top) = \top
 \end{array}$$

Equation solving by fixpoint iteration

Initialise x and y to the smallest abstract value \perp .

Recompute new approximations using the equations.

We write (v_x, v_y) for the abstract environment $[x : v_x; y : v_y]$.

Equations	0.	1.	2.	3.	4.
$X_0^\sharp = [x : \top; y : \top]$	(\perp, \perp)	(\top, \top)	(\top, \top)	(\top, \top)	(\top, \top)
$X_1^\sharp = X_0^\sharp[x \mapsto \top]$	(\perp, \perp)	(\top, \perp)	(\top, \top)	(\top, \top)	(\top, \top)
$X_2^\sharp = X_1^\sharp[x \mapsto -] \sqcup^\sharp X_4^\sharp$	(\perp, \perp)	$(-, \perp)$	$(-, \perp)$	$(-0, \top)$	$(-0, \top)$
$X_3^\sharp = X_2^\sharp[x \mapsto -]$	(\perp, \perp)	$(-, \perp)$	$(-, \perp)$	$(-, \top)$	$(-, \top)$
$X_4^\sharp = X_3^\sharp[x \mapsto \text{succ}^\sharp(X_3^\sharp(x))]$	(\perp, \perp)	(\perp, \perp)	$(-0, \perp)$	$(-0, \perp)$	$(-0, \top)$
$X_5^\sharp = X_2^\sharp[x \mapsto +0]$	(\perp, \perp)	$(+0, \perp)$	$(+0, \perp)$	$(+0, \perp)$	$(+0, \perp)$
$X_6^\sharp = X_5^\sharp[y \mapsto X_5^\sharp(x)]$	(\perp, \perp)	(\perp, \perp)	$(+0, +0)$	$(+0, +0)$	$(+0, +0)$
$X_7^\sharp = X_1^\sharp[x \mapsto +0]$	(\perp, \perp)	$(+0, \perp)$	$(+0, \perp)$	$(+0, \top)$	$(+0, \top)$
$X_8^\sharp = X_7^\sharp[y \mapsto 0]$	(\perp, \perp)	$(\perp, 0)$	$(+0, 0)$	$(+0, 0)$	$(+0, 0)$
$X_9^\sharp = X_6^\sharp \sqcup^\sharp X_8^\sharp$	(\perp, \perp)	(\perp, \perp)	$(\perp, 0)$	$(+0, +0)$	$(+0, +0)$

After the fourth iteration, the values of the X_i^\sharp do not change.

We have found a **fixpoint**.

Exercise

Perform a sign analysis of the program

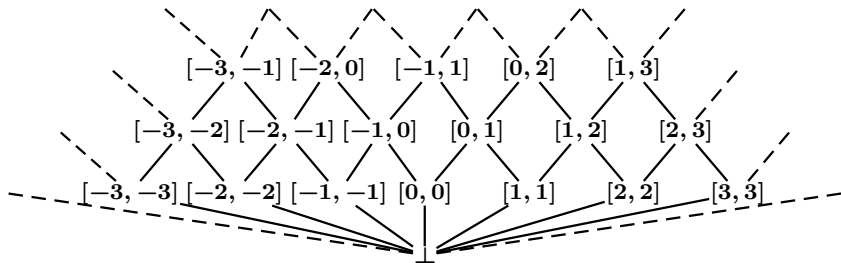
```
[0[x := -1];  
if 1[x < 0] {  
    2[y := -3];  
} else {  
    3[y := 3];  
};]4
```

- ▶ Generate the cfg.
- ▶ Generate the set of equations.
- ▶ Solve the equation system.
- ▶ Is there a loss of precision? If yes, why?

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The lattice of intervals



The lattice of intervals

Elements :

$$\text{Itv} \stackrel{\text{def}}{=} \{ [a, b] \mid a, b \in \overline{\mathbb{Z}}, a \leq b \} \cup \{\perp\} \quad \text{with } \overline{\mathbb{Z}} = \mathbb{Z} \cup \{-\infty, +\infty\}$$

Order :

$$\frac{I \in \text{Itv}}{\perp \sqsubseteq_{\text{Itv}} I} \qquad \frac{c \leq a \quad b \leq d \quad a, b, c, d \in \overline{\mathbb{Z}}}{[a, b] \sqsubseteq_{\text{Itv}} [c, d]}$$

Lattice operations :

$$\begin{aligned} I \sqcup_{\text{Itv}} \perp &\stackrel{\text{def}}{=} I, \forall I \in \text{Itv} \\ \perp \sqcup_{\text{Itv}} I &\stackrel{\text{def}}{=} I, \forall I \in \text{Itv} \\ [a, b] \sqcup_{\text{Itv}} [c, d] &\stackrel{\text{def}}{=} [\min(a, c), \max(b, d)] \end{aligned}$$

$$\begin{aligned} I \sqcap_{\text{Itv}} \perp &\stackrel{\text{def}}{=} \perp, \forall I \in \text{Itv} \\ \perp \sqcap_{\text{Itv}} I &\stackrel{\text{def}}{=} \perp, \forall I \in \text{Itv} \\ [a, b] \sqcap_{\text{Itv}} [c, d] &\stackrel{\text{def}}{=} \rho_{\text{Itv}}([\max(a, c), \min(b, d)]) \end{aligned}$$

Normalizer : $\rho_{\text{Itv}} \in (\overline{\mathbb{Z}} \times \overline{\mathbb{Z}}) \rightarrow \text{Itv}$ defined by

$$\rho_{\text{Itv}}(a, b) = \begin{cases} [a, b] & \text{if } a \leq b, \\ \perp & \text{otherwise} \end{cases}$$

Least and greatest element :

$$\begin{aligned} \perp_{\text{Itv}} &\stackrel{\text{def}}{=} \perp \\ \top_{\text{Itv}} &\stackrel{\text{def}}{=} [-\infty, +\infty] \end{aligned}$$

Abstraction and concretisation :

$$\begin{aligned} \alpha_{\text{Itv}}(S) &\stackrel{\text{def}}{=} \perp && \text{if } S = \emptyset \\ \alpha_{\text{Itv}}(S) &\stackrel{\text{def}}{=} [\min(S), \max(S)] && \text{otherwise} \end{aligned}$$

$$\begin{aligned} \gamma_{\text{Itv}}(\perp) &\stackrel{\text{def}}{=} \emptyset \\ \gamma_{\text{Itv}}([a, b]) &\stackrel{\text{def}}{=} \{z \in \mathbb{Z} \mid a \leq z \text{ and } z \leq b\} \end{aligned}$$

Abstraction of basic functions

All operators are *strict* : they return \perp if one of their arguments is \perp .

$$+\# ([a, b], [c, d]) = [a + c, b + d]$$

$$-\# ([a, b], [c, d]) = [a - d, b - c]$$

$$\times\# ([a, b], [c, d]) = [\min(ac, ad, bc, bd), \max(ac, ad, bc, bd)]$$

$$\text{const}(n)\# = [n, n]$$

Example :

$$+\# ([2, \infty], [3, 4]) = [5, \infty]$$

Abstract comparison operators

Update knowledge about the value of variables.

Example : if $x \mapsto [2, 5]$ and $y \mapsto [3, 7]$ and we know that the test $x = y$ succeeds then we can **refine** our description of x and y :

$$\llbracket = \rrbracket_{\text{comp}}^{\#} ([2, 5], [3, 7]) = ([3, 5], [3, 5])$$

In general :

$$\llbracket = \rrbracket_{\text{comp}}^{\#} ([a, b], [c, d]) = ([a, b] \sqcap_{\text{Itv}} [c, d], [a, b] \sqcap_{\text{Itv}} [c, d])$$

$$\llbracket < \rrbracket_{\text{comp}}^{\#} ([a, b], [c, d]) = ([a, b] \sqcap_{\text{Itv}} [-\infty, d - 1], [a + 1, +\infty] \sqcap_{\text{Itv}} [c, d])$$

$$\llbracket \leq \rrbracket_{\text{comp}}^{\#} ([a, b], [c, d]) = ([a, b] \sqcap_{\text{Itv}} [-\infty, d], [a, +\infty] \sqcap_{\text{Itv}} [c, d])$$

$$\llbracket \neq \rrbracket_{\text{comp}}^{\#} ([a, b], [c, d]) = ? \textit{exercise}...$$

Abstract interpretation with intervals

```

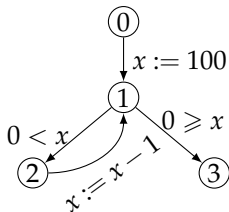
x := 100;
while 0 < x {
  x := x - 1;
}

```

$$X_1 = [100, 100] \sqcup_{\text{Itv}} (X_2 \text{ -\# } [1, 1])$$

$$X_2 = [1, +\infty] \sqcap_{\text{Itv}} X_1$$

$$X_3 = [-\infty, 0] \sqcap_{\text{Itv}} X_1$$



Example : fixpoint iteration

$$X_1 = [100, 100] \sqcup_{\text{Itv}} (X_2 \text{ -\# } [1, 1])$$

$$X_2 = [1, +\infty] \sqcap_{\text{Itv}} X_1$$

$$X_3 = [-\infty, 0] \sqcap_{\text{Itv}} X_1$$

Iteration strategy : $1 \rightarrow 2 \rightarrow 3 \rightarrow 1 \rightarrow 2 \rightarrow \dots$

$$X_1^0 = \perp \quad X_1^{n+1} = [100, 100] \sqcup_{\text{Itv}} (X_2^n \text{ -\# } [1, 1])$$

$$X_2^0 = \perp \quad X_2^{n+1} = [1, +\infty] \sqcap_{\text{Itv}} X_1^{n+1}$$

$$X_3^0 = \perp \quad X_3^{n+1} = [-\infty, 0] \sqcap_{\text{Itv}} X_1^{n+1}$$

X_1	\perp	\dots
X_2	\perp	\dots
X_3	\perp	\dots

Example : fixpoint iteration

$$X_1 = [100, 100] \sqcup_{\text{Itv}} (X_2 \text{ -\# } [1, 1])$$

$$X_2 = [1, +\infty] \sqcap_{\text{Itv}} X_1$$

$$X_3 = [-\infty, 0] \sqcap_{\text{Itv}} X_1$$

Iteration strategy : $1 \rightarrow 2 \rightarrow 3 \rightarrow 1 \rightarrow 2 \rightarrow \dots$

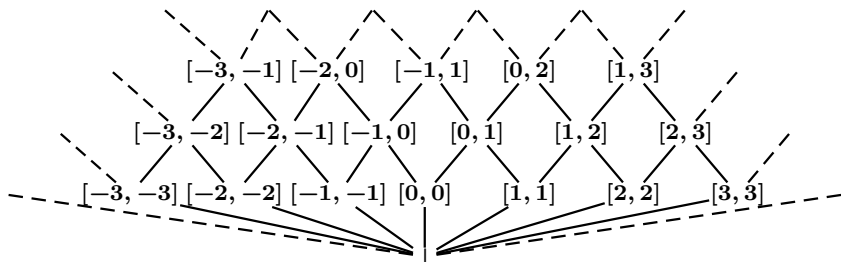
$$X_1^0 = \perp \quad X_1^{n+1} = [100, 100] \sqcup_{\text{Itv}} (X_2^n \text{ -\# } [1, 1])$$

$$X_2^0 = \perp \quad X_2^{n+1} = [1, +\infty] \sqcap_{\text{Itv}} X_1^{n+1}$$

$$X_3^0 = \perp \quad X_3^{n+1} = [-\infty, 0] \sqcap_{\text{Itv}} X_1^{n+1}$$

X_1	\perp	$[100, 100]$	$[99, 100]$	$[98, 100]$	$[97, 100]$	\dots	$[1, 100]$	$[0, 100]$
X_2	\perp	$[100, 100]$	$[99, 100]$	$[98, 100]$	$[97, 100]$	\dots	$[1, 100]$	$[1, 100]$
X_3	\perp	\perp	\perp	\perp	\perp	\dots	\perp	$[0, 0]$

Convergence problem



The lattice of intervals has infinite ascending chains.

$$\perp \sqsubset [0, 0] \sqsubset [0, 1] \sqsubset \dots \sqsubset [0, n] \sqsubset \dots$$

Solution : dynamic approximation

- ▶ we extrapolate the limit thanks to a **widening operator** ∇

$$\perp \sqsubset [0, 0] \sqsubset [0, 1] \sqsubset [0, 2] \sqsubset [0, +\infty] = [0, 2] \nabla [0, 3]$$

Exercise

Perform an interval analysis of the program

```
[0[x := -1];  
if 1[x < 0] {  
    2[y := -3];  
} else {  
    3[y := 3];  
};]4
```

- ▶ Generate the cfg.
- ▶ Generate the set of equations.
- ▶ Solve the equation system.
- ▶ Is there a loss of precision? If yes, why?

Outline

- 1 Principles of static program analysis
- 2 From While to Control flow graph
- 3 An example of abstract interpretation
- 4 Interval analysis
- 5 Widening and narrowing**
- 6 Polyhedral abstract interpretation

Fixpoint approximation

Lemma

Let $(A, \sqsubseteq, \sqcup, \sqcap)$ be a complete lattice and f a monotone operator on A .
If a is a post-fixpoint of f (i.e. $f(a) \sqsubseteq a$), then

$$\text{lfp}(f) \sqsubseteq a$$

We may want to over-approximate $\text{lfp}(f)$ when :

- ▶ The lattice does not satisfies the ascending chain condition, the iteration $\perp, f(\perp), \dots, f^n(\perp), \dots$ may never terminate.
- ▶ The ascending chain condition is satisfied but the iteration chain is too long to allow an efficient computation.
- ▶ The underlying lattice is not complete, so the limits of the ascending iterations do not necessarily belong to the abstraction domain.

Widening

Idea : the standard iteration is of the form

$$x^0 = \perp, \quad x^{n+1} = F(x^n) = x^n \sqcup F(x^n)$$

We will replace it by something of the form

$$y^0 = \perp, \quad y^{n+1} = y^n \nabla F(y^n)$$

such that

- (i) (y^n) is increasing,
- (ii) $x^n \sqsubseteq y^n$, for all n ,
- (iii) and (y^n) stabilizes after a finite number of steps.

Widening : definition

A widening is an operator $\nabla : L \times L \rightarrow L$ such that

- ▶ $\forall x, x' \in L, x \sqcup x' \sqsubseteq x \nabla x'$ (implies (i) & (ii))
- ▶ If $x^0 \sqsubseteq x^1 \sqsubseteq \dots$ is an increasing chain, then the increasing chain $y^0 = x^0, y^{n+1} = y^n \nabla x^{n+1}$ stabilizes after a finite number of steps (implies (iii)).

Usage : we replace

$$x^0 = \perp, x^{n+1} = F(x^n)$$

by

$$y^0 = \perp, y^{n+1} = y^n \nabla F(y^n)$$

Widening : theorem

Theorem

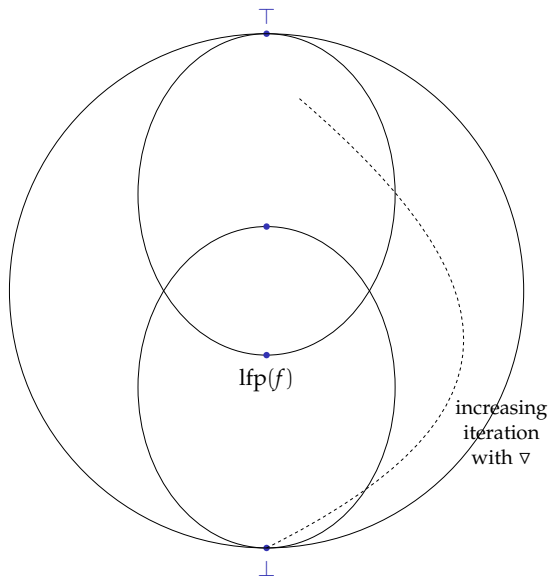
Let

- ▶ L be a complete lattice,
- ▶ $F : L \rightarrow L$ be a monotone function and
- ▶ $\nabla : L \times L \rightarrow L$ a widening operator.

Then, the chain $y^0 = \perp, y^{n+1} = y^n \nabla F(y^n)$ stabilizes after a finite number of steps at a post-fixpoint y of F .

Corollary : $\text{lfp}(F) \sqsubseteq y$.

Scheme



Example : widening on intervals

Idea : as soon as a bound is not stable, we extrapolate it by $+\infty$ (or $-\infty$).
After such an extrapolation, the bound can't move any more.

Definition :

$$\begin{aligned}
 [a, b] \nabla_{\text{Itv}} [a', b'] &= [\text{if } a' < a \text{ then } -\infty \text{ else } a, \\
 &\quad \text{if } b' > b \text{ then } +\infty \text{ else } b] \\
 \perp \nabla_{\text{Itv}} [a', b'] &= [a', b'] \\
 I \nabla_{\text{Itv}} \perp &= I
 \end{aligned}$$

Examples :

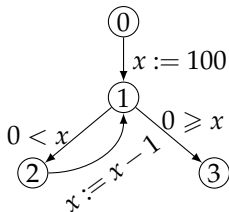
$$\begin{aligned}
 [-3, 4] \nabla_{\text{Itv}} [-3, 2] &= [-3, 4] \\
 [-3, 4] \nabla_{\text{Itv}} [-3, 5] &= [-3, +\infty]
 \end{aligned}$$

Example

```

x := 100;
while 0 < x {
  x := x - 1;
}

```



$$X_1 = [100, 100] \sqcup_{\text{Itv}} (X_2 -^\# [1, 1])$$

$$X_2 = [1, +\infty] \sqcap_{\text{Itv}} X_1$$

$$X_3 = [-\infty, 0] \sqcap_{\text{Itv}} X_1$$

Example : without widening

$$X_1 = [100, 100] \sqcup_{\text{Itv}} (X_2 \text{ -\# } [1, 1])$$

$$X_2 = [1, +\infty] \sqcap_{\text{Itv}} X_1$$

$$X_3 = [-\infty, 0] \sqcap_{\text{Itv}} X_1$$

Iteration strategy : $1 \rightarrow 2 \rightarrow 3 \rightarrow 1 \rightarrow 2 \rightarrow \dots$

$$X_1^0 = \perp \quad X_1^{n+1} = [100, 100] \sqcup_{\text{Itv}} (X_2^n \text{ -\# } [1, 1])$$

$$X_2^0 = \perp \quad X_2^{n+1} = [1, +\infty] \sqcap_{\text{Itv}} X_1^{n+1}$$

$$X_3^0 = \perp \quad X_3^{n+1} = [-\infty, 0] \sqcap_{\text{Itv}} X_1^{n+1}$$

X_1	\perp	\dots
X_2	\perp	\dots
X_3	\perp	\dots

Example : without widening

$$X_1 = [100, 100] \sqcup_{\text{Itv}} (X_2 -^\# [1, 1])$$

$$X_2 = [1, +\infty] \sqcap_{\text{Itv}} X_1$$

$$X_3 = [-\infty, 0] \sqcap_{\text{Itv}} X_1$$

Iteration strategy : $1 \rightarrow 2 \rightarrow 3 \rightarrow 1 \rightarrow 2 \rightarrow \dots$

$$X_1^0 = \perp \quad X_1^{n+1} = [100, 100] \sqcup_{\text{Itv}} (X_2^n -^\# [1, 1])$$

$$X_2^0 = \perp \quad X_2^{n+1} = [1, +\infty] \sqcap_{\text{Itv}} X_1^{n+1}$$

$$X_3^0 = \perp \quad X_3^{n+1} = [-\infty, 0] \sqcap_{\text{Itv}} X_1^{n+1}$$

X_1	\perp	$[100, 100]$	$[99, 100]$	$[98, 100]$	$[97, 100]$	\dots	$[1, 100]$	$[0, 100]$
X_2	\perp	$[100, 100]$	$[99, 100]$	$[98, 100]$	$[97, 100]$	\dots	$[1, 100]$	$[1, 100]$
X_3	\perp	\perp	\perp	\perp	\perp	\dots	\perp	$[0, 0]$

Example : with widening at each node of the cfg

$$X_1 = [100, 100] \sqcup_{\text{Itv}} (X_2 \text{ --}^\# [1, 1])$$

$$X_2 = [1, +\infty] \sqcap_{\text{Itv}} X_1$$

$$X_3 = [-\infty, 0] \sqcap_{\text{Itv}} X_1$$

Iteration strategy : $1 \rightarrow 2 \rightarrow 3 \rightarrow 1 \rightarrow 2 \rightarrow \dots$

$$X_1^0 = \perp \quad X_1^{n+1} = X_1^n \nabla_{\text{Itv}} ([100, 100] \sqcup_{\text{Itv}} (X_2^n \text{ --}^\# [1, 1]))$$

$$X_2^0 = \perp \quad X_2^{n+1} = X_2^n \nabla_{\text{Itv}} ([1, +\infty] \sqcap_{\text{Itv}} X_1^{n+1})$$

$$X_3^0 = \perp \quad X_3^{n+1} = X_3^n \nabla_{\text{Itv}} ([-\infty, 0] \sqcap_{\text{Itv}} X_1^{n+1})$$

X_1	\perp
X_2	\perp
X_3	\perp

Example : with widening at each node of the cfg

$$X_1 = [100, 100] \sqcup_{\text{Itv}} (X_2 \text{ --}^\# [1, 1])$$

$$X_2 = [1, +\infty] \sqcap_{\text{Itv}} X_1$$

$$X_3 = [-\infty, 0] \sqcap_{\text{Itv}} X_1$$

Iteration strategy : $1 \rightarrow 2 \rightarrow 3 \rightarrow 1 \rightarrow 2 \rightarrow \dots$

$$X_1^0 = \perp \quad X_1^{n+1} = X_1^n \nabla_{\text{Itv}} ([100, 100] \sqcup_{\text{Itv}} (X_2^n \text{ --}^\# [1, 1]))$$

$$X_2^0 = \perp \quad X_2^{n+1} = X_2^n \nabla_{\text{Itv}} ([1, +\infty] \sqcap_{\text{Itv}} X_1^{n+1})$$

$$X_3^0 = \perp \quad X_3^{n+1} = X_3^n \nabla_{\text{Itv}} ([-\infty, 0] \sqcap_{\text{Itv}} X_1^{n+1})$$

X_1	\perp	$[100, 100]$	$[-\infty, 100]$
X_2	\perp	$[100, 100]$	$[-\infty, 100]$
X_3	\perp	\perp	$[-\infty, 0]$

Improving fixpoint approximation

Idea : iterating a little more may help...

Theorem

Let $(A, \sqsubseteq, \sqcup, \sqcap)$ be a complete lattice, f a monotone operator on A and a a post-fixpoint of f .

The chain $(x_n)_n$ defined by

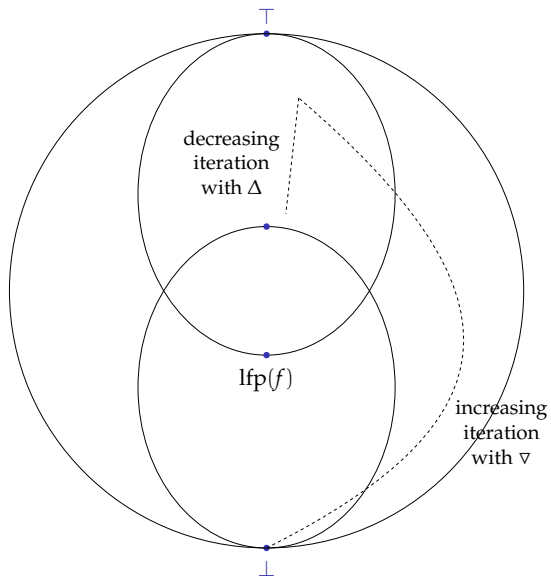
$$\begin{cases} x_0 & = & a \\ x_{k+1} & = & f(x_k) \end{cases}$$

admits for limit $(\sqcap \{x_n\})$ the greatest fixpoint of f smaller than a (written $\text{gfp}_a(f)$).

- ▶ $\text{lfp}(f) \sqsubseteq \sqcap \{x_n\}$.
- ▶ Each intermediate step is a correct approximation :

$$\forall k, \text{lfp}(f) \sqsubseteq \text{gfp}_a(f) \sqsubseteq x_k \sqsubseteq a$$

Scheme



Narrowing : definition

A *narrowing* is an operator $\Delta : L \times L \rightarrow L$ such that

- ▶ $\forall x, x' \in L, x' \sqsubseteq x \Delta x' \sqsubseteq x$
- ▶ If $x^0 \sqsupseteq x^1 \sqsupseteq \dots$ is a decreasing chain, then the chain $y^0 = x^0, y^{n+1} = y^n \Delta x^{n+1}$ stabilizes after a finite number of steps.

Narrowing : decreasing iteration

Theorem

If Δ is a narrowing operator on a poset (A, \sqsubseteq) ,
and f is a monotone operator on A
and a is a post-fixpoint of f
then the chain $(x_n)_n$ defined by

$$\begin{cases} x_0 & = & a \\ x_{k+1} & = & x_k \Delta f(x_k) \end{cases}$$

stabilizes after a finite number of steps
at a post-fixpoint of f lower than a .

Narrowing on intervals

Intuition : improve infinite bounds.

$$\begin{aligned}
 [a, b] \Delta_{\text{Itv}} [c, d] &= [\text{if } a = -\infty \text{ then } c \text{ else } a ; \text{ if } b = +\infty \text{ then } d \text{ else } b] \\
 I \Delta_{\text{Itv}} \perp &= \perp \\
 \perp \Delta_{\text{Itv}} I &= \perp
 \end{aligned}$$

In practice : a few standard iterations already improve a lot the result that has been obtained after widening.

- ▶ Assignments by constants and conditional guards make the decreasing iterations efficient : they *filter* the (too big) approximations computed by the widening

Example : with narrowing at each node of the cfg

$$X_1 = [100, 100] \sqcup_{\text{Itv}} (X_2 -^\# [1, 1])$$

$$X_2 = [1, +\infty] \sqcap_{\text{Itv}} X_1$$

$$X_3 = [-\infty, 0] \sqcap_{\text{Itv}} X_1$$

Iteration strategy : $1 \rightarrow 2 \rightarrow 3 \rightarrow 1 \rightarrow 2 \rightarrow \dots$

$$X_1^0 = [-\infty, 100] \quad X_1^{n+1} = X_1^n \Delta_{\text{Itv}} ([100, 100] \sqcup_{\text{Itv}} (X_2^n -^\# [1, 1]))$$

$$X_2^0 = [-\infty, 100] \quad X_2^{n+1} = X_2^n \Delta_{\text{Itv}} ([1, +\infty] \sqcap_{\text{Itv}} X_1^{n+1})$$

$$X_3^0 = [-\infty, 0] \quad X_3^{n+1} = X_3^n \Delta_{\text{Itv}} ([-\infty, 0] \sqcap_{\text{Itv}} X_1^{n+1})$$

X_1	$[-\infty, 100]$
X_2	$[-\infty, 100]$
X_3	$[-\infty, 0]$

Example : with narrowing at each node of the cfg

$$X_1 = [100, 100] \sqcup_{\text{Itv}} (X_2 \text{ --}^\# [1, 1])$$

$$X_2 = [1, +\infty] \sqcap_{\text{Itv}} X_1$$

$$X_3 = [-\infty, 0] \sqcap_{\text{Itv}} X_1$$

Iteration strategy : $1 \rightarrow 2 \rightarrow 3 \rightarrow 1 \rightarrow 2 \rightarrow \dots$

$$X_1^0 = [-\infty, 100] \quad X_1^{n+1} = X_1^n \Delta_{\text{Itv}} ([100, 100] \sqcup_{\text{Itv}} (X_2^n \text{ --}^\# [1, 1]))$$

$$X_2^0 = [-\infty, 100] \quad X_2^{n+1} = X_2^n \Delta_{\text{Itv}} ([1, +\infty] \sqcap_{\text{Itv}} X_1^{n+1})$$

$$X_3^0 = [-\infty, 0] \quad X_3^{n+1} = X_3^n \Delta_{\text{Itv}} ([-\infty, 0] \sqcap_{\text{Itv}} X_1^{n+1})$$

X_1	$[-\infty, 100]$	$[-\infty, 100]$	$[0, 100]$
X_2	$[-\infty, 100]$	$[1, 100]$	$[1, 100]$
X_3	$[-\infty, 0]$	$[-\infty, 0]$	$[0, 0]$

The particular case of an equation system

Consider a system with f_1, \dots, f_n monotone.

$$\begin{cases} x_1 & = & f_1(x_1, \dots, x_n) \\ & \vdots & \\ x_n & = & f_n(x_1, \dots, x_n) \end{cases}$$

Standard iteration :

$$\begin{aligned} x_1^{i+1} &= f_1(x_1^i, \dots, x_n^i) \\ x_2^{i+1} &= f_2(x_1^i, \dots, x_n^i) \\ &\vdots \\ x_n^{i+1} &= f_n(x_1^i, \dots, x_n^i) \end{aligned}$$

Standard iteration with widening :

$$\begin{aligned} x_1^{i+1} &= x_1^i \nabla f_1(x_1^i, \dots, x_n^i) \\ x_2^{i+1} &= x_2^i \nabla f_2(x_1^i, \dots, x_n^i) \\ &\vdots \\ x_n^{i+1} &= x_n^i \nabla f_n(x_1^i, \dots, x_n^i) \end{aligned}$$

The particular case of an equation system

$$\begin{cases} x_1 & = & f_1(x_1, \dots, x_n) \\ & \vdots & \\ x_n & = & f_n(x_1, \dots, x_n) \end{cases}$$

It is sufficient (and generally more precise) to use ∇ for a selection of index W **provided** that each cycle in the system has at least one point in W .

$$\forall k = 1..n, x_k^{i+1} = \begin{cases} x_k^i \nabla f_k(x_1^i, \dots, x_n^i) & \text{if } k \in W \\ f_k(x_1^i, \dots, x_n^i) & \text{otherwise} \end{cases}$$

Chaotic iteration : at each step, we use only one equation, without forgetting one for ever.

Beware : this time the iteration strategy may affect the precision of the obtained post-fixpoint!

Delayed widening : It is generally better to wait a few standard iterations before launching the widenings.

Outline

- 1 Principles of static program analysis
- 2 From While to Control flow graph
- 3 An example of abstract interpretation
- 4 Interval analysis
- 5 Widening and narrowing
- 6 Polyhedral abstract interpretation**

The need for relational program analysis

Consider the program

```
i := 1;
t := 0;
while i < 100 {
  t := t + 1;
  i := i + 2;
}
```

where t is inserted to argue **termination** of the loop.

Interval analysis with widening and narrowing will

- ▶ find precise bounds for i ($[1, 100]$)
- ▶ but not for t (only finds $[0, \infty]$).

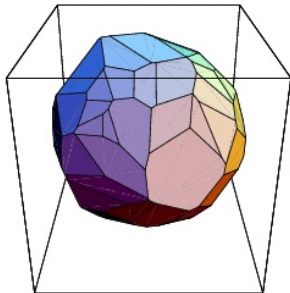
Need to know that the two variables are **related** : $i = 2t + 1$.

Polyhedral abstract interpretation

Polyhedral analysis seeks to discover invariants of **linear equality and inequality** relations (such as $x = y$ or $x \leq 2y + z$) among the variables of an imperative program.

A convex polyhedron can be defined

- ▶ algebraically as the set of solutions of a system of linear inequalities.
- ▶ geometrically, as a finite intersection of half-spaces.



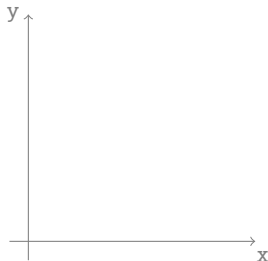
The classical reference :

Automatic discovery of linear restraints among variables of a program.
P. Cousot and N. Halbwachs. POPL'78.

Polyhedral analysis

State properties are over-approximated by convex polyhedra in \mathbb{Q}^2 .

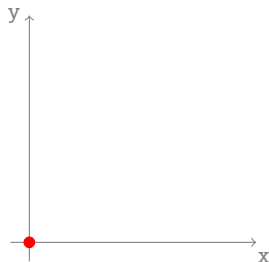
```
x = 0; y = 0;
```



```
while (x<6) {  
  if (?) {  
  
    y = y+2;  
  
  };  
  
  x = x+1;  
  
}
```

Polyhedral analysis

State properties are over-approximated by convex polyhedra in \mathbb{Q}^2 .

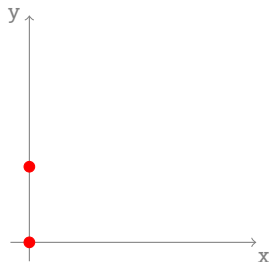


```
x = 0; y = 0;
  {x = 0 ∧ y = 0}
```

```
while (x < 6) {
  if (?) {
    {x = 0 ∧ y = 0}
    y = y + 2;
  };
  x = x + 1;
}
```

Polyhedral analysis

State properties are over-approximated by convex polyhedra in \mathbb{Q}^2 .



At junction points, we over-approximates union by a convex union.

```

x = 0; y = 0;
    {x = 0 ∧ y = 0}

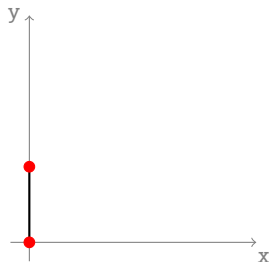
while (x < 6) {
  if (?) {
    {x = 0 ∧ y = 0}
    y = y + 2;
    {x = 0 ∧ y = 2}
  };
  {x = 0 ∧ y = 0} ⊔ {x = 0 ∧ y = 2}

  x = x + 1;
}

```

Polyhedral analysis

State properties are over-approximated by convex polyhedra in \mathbb{Q}^2 .



At junction points, we over-approximates union by a convex union.

```

x = 0; y = 0;
    {x = 0 ∧ y = 0}

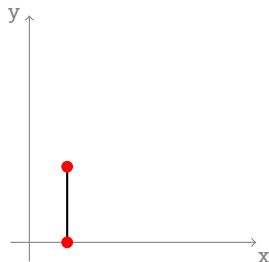
while (x < 6) {
  if (?) {
    {x = 0 ∧ y = 0}
    y = y + 2;
    {x = 0 ∧ y = 2}
  };
  {x = 0 ∧ 0 ≤ y ≤ 2}

  x = x + 1;
}

```

Polyhedral analysis

State properties are over-approximated by convex polyhedra in \mathbb{Q}^2 .



```

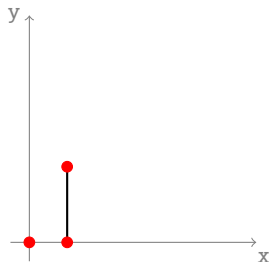
x = 0; y = 0;
      {x = 0 ∧ y = 0}

while (x<6) {
  if (?) {
    {x = 0 ∧ y = 0}
    y = y+2;
      {x = 0 ∧ y = 2}
  };
    {x = 0 ∧ 0 ≤ y ≤ 2}

  x = x+1;
    {x = 1 ∧ 0 ≤ y ≤ 2}
}
  
```

Polyhedral analysis

State properties are over-approximated by convex polyhedra in \mathbb{Q}^2 .



```
x = 0; y = 0;
```

```
{x = 0 ∧ y = 0} ⊔ {x = 1 ∧ 0 ≤ y ≤ 2}
```

```
while (x < 6) {
```

```
  if (?) {
```

```
    {x = 0 ∧ y = 0}
```

```
    y = y + 2;
```

```
    {x = 0 ∧ y = 2}
```

```
  };
```

```
    {x = 0 ∧ 0 ≤ y ≤ 2}
```

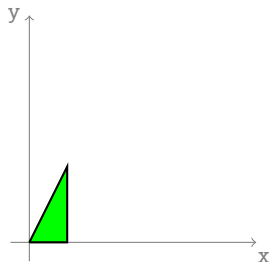
```
  x = x + 1;
```

```
    {x = 1 ∧ 0 ≤ y ≤ 2}
```

```
}
```

Polyhedral analysis

State properties are over-approximated by convex polyhedra in \mathbb{Q}^2 .



$$\mathbf{x} = \mathbf{0}; \mathbf{y} = \mathbf{0};$$

$$\{\mathbf{x} \leq 1 \wedge 0 \leq \mathbf{y} \leq 2\mathbf{x}\}$$

```

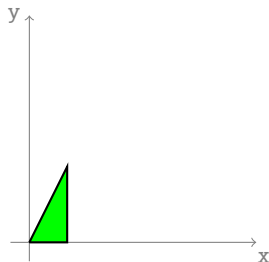
while (x<6) {
  if (?) {
    {x = 0 ∧ y = 0}
    y = y+2;
    {x = 0 ∧ y = 2}
  };
  {x = 0 ∧ 0 ≤ y ≤ 2}

  x = x+1;
  {x = 1 ∧ 0 ≤ y ≤ 2}
}

```

Polyhedral analysis

State properties are over-approximated by convex polyhedra in \mathbb{Q}^2 .



```

x = 0; y = 0;
  {x ≤ 1 ∧ 0 ≤ y ≤ 2x}

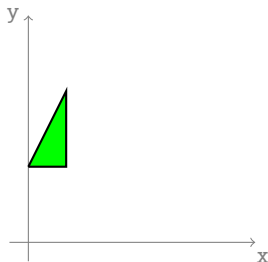
while (x < 6) {
  if (?) {
    {x ≤ 1 ∧ 0 ≤ y ≤ 2x}
    y = y + 2;
    {x = 0 ∧ y = 2}
  };
  {x = 0 ∧ 0 ≤ y ≤ 2}

  x = x + 1;
  {x = 1 ∧ 0 ≤ y ≤ 2}
}

```


Polyhedral analysis

State properties are over-approximated by convex polyhedra in \mathbb{Q}^2 .



```

x = 0; y = 0;
  {x ≤ 1 ∧ 0 ≤ y ≤ 2x}

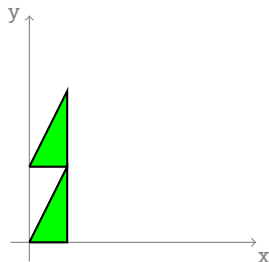
while (x < 6) {
  if (?) {
    {x ≤ 1 ∧ 0 ≤ y ≤ 2x}
    y = y + 2;
    {x ≤ 1 ∧ 2 ≤ y ≤ 2x + 2}
  };
  {x = 0 ∧ 0 ≤ y ≤ 2}

  x = x + 1;
  {x = 1 ∧ 0 ≤ y ≤ 2}
}

```

Polyhedral analysis

State properties are over-approximated by convex polyhedra in \mathbb{Q}^2 .



```
x = 0; y = 0;
```

```
{x ≤ 1 ∧ 0 ≤ y ≤ 2x}
```

```
while (x < 6) {
```

```
  if (?) {
```

```
    {x ≤ 1 ∧ 0 ≤ y ≤ 2x}
```

```
    y = y + 2;
```

```
    {x ≤ 1 ∧ 2 ≤ y ≤ 2x + 2}
```

```
  };
```

```
  {x ≤ 1 ∧ 0 ≤ y ≤ 2x}
```

```
  ⊔ {x ≤ 1 ∧ 2 ≤ y ≤ 2x + 2}
```

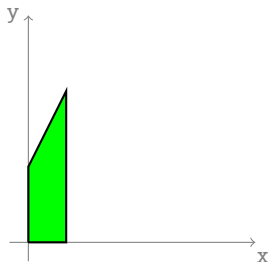
```
  x = x + 1;
```

```
  {x = 1 ∧ 0 ≤ y ≤ 2}
```

```
}
```

Polyhedral analysis

State properties are over-approximated by convex polyhedra in \mathbb{Q}^2 .



```

x = 0; y = 0;
  {x ≤ 1 ∧ 0 ≤ y ≤ 2x}

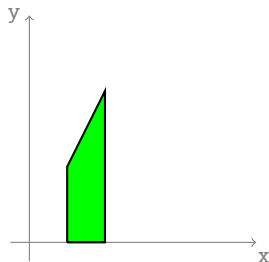
while (x < 6) {
  if (?) {
    {x ≤ 1 ∧ 0 ≤ y ≤ 2x}
    y = y + 2;
    {x ≤ 1 ∧ 2 ≤ y ≤ 2x + 2}
  };
  {0 ≤ x ≤ 1 ∧ 0 ≤ y ≤ 2x + 2}

  x = x + 1;
  {x = 1 ∧ 0 ≤ y ≤ 2}
}

```

Polyhedral analysis

State properties are over-approximated by convex polyhedra in \mathbb{Q}^2 .



```
x = 0; y = 0;
```

```
{x ≤ 1 ∧ 0 ≤ y ≤ 2x}
```

```
while (x < 6) {
```

```
  if (?) {
```

```
    {x ≤ 1 ∧ 0 ≤ y ≤ 2x}
```

```
    y = y + 2;
```

```
    {x ≤ 1 ∧ 2 ≤ y ≤ 2x + 2}
```

```
  };
```

```
  {0 ≤ x ≤ 1 ∧ 0 ≤ y ≤ 2x + 2}
```

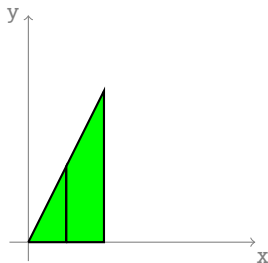
```
x = x + 1;
```

```
{1 ≤ x ≤ 2 ∧ 0 ≤ y ≤ 2x}
```

```
}
```

Polyhedral analysis

State properties are over-approximated by convex polyhedra in \mathbb{Q}^2 .



At loop headers, we use heuristics (widening) to ensure finite convergence.

```

x = 0; y = 0;
    {x ≤ 1 ∧ 0 ≤ y ≤ 2x}
    ∇ {x ≤ 2 ∧ 0 ≤ y ≤ 2x}

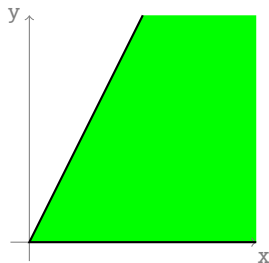
while (x < 6) {
  if (?) {
    {x ≤ 1 ∧ 0 ≤ y ≤ 2x}
    y = y + 2;
    {x ≤ 1 ∧ 2 ≤ y ≤ 2x + 2}
  };
  {0 ≤ x ≤ 1 ∧ 0 ≤ y ≤ 2x + 2}

  x = x + 1;
  {1 ≤ x ≤ 2 ∧ 0 ≤ y ≤ 2x}
}

```

Polyhedral analysis

State properties are over-approximated by convex polyhedra in \mathbb{Q}^2 .



At loop headers, we use heuristics (widening) to ensure finite convergence.

```
x = 0; y = 0;
```

```
{0 ≤ y ≤ 2x}
```

```
while (x < 6) {
```

```
  if (?) {
```

```
    {x ≤ 1 ∧ 0 ≤ y ≤ 2x}
```

```
    y = y + 2;
```

```
    {x ≤ 1 ∧ 2 ≤ y ≤ 2x + 2}
```

```
  };
```

```
  {0 ≤ x ≤ 1 ∧ 0 ≤ y ≤ 2x + 2}
```

```
x = x + 1;
```

```
{1 ≤ x ≤ 2 ∧ 0 ≤ y ≤ 2x}
```

```
}
```

Polyhedral analysis

State properties are over-approximated by convex polyhedra in \mathbb{Q}^2 .

```
x = 0; y = 0;
  {0 ≤ y ≤ 2x}
```

```
while (x < 6) {
  if (?) {
    {0 ≤ y ≤ 2x ∧ x ≤ 5}
    y = y + 2;
    {2 ≤ y ≤ 2x + 2 ∧ x ≤ 5}
  };
  {0 ≤ y ≤ 2x + 2 ∧ 0 ≤ x ≤ 5}

  x = x + 1;
  {0 ≤ y ≤ 2x ∧ 1 ≤ x ≤ 6}
}
{0 ≤ y ≤ 2x ∧ 6 ≤ x}
```

By propagation we obtain a post-fixpoint

Polyhedral analysis

State properties are over-approximated by convex polyhedra in \mathbb{Q}^2 .

```
x = 0; y = 0;
{0 ≤ y ≤ 2x ∧ x ≤ 6}
```

```
while (x < 6) {
  if (?) {
    {0 ≤ y ≤ 2x ∧ x ≤ 5}
    y = y + 2;
    {2 ≤ y ≤ 2x + 2 ∧ x ≤ 5}
  };
  {0 ≤ y ≤ 2x + 2 ∧ 0 ≤ x ≤ 5}

  x = x + 1;
  {0 ≤ y ≤ 2x ∧ 1 ≤ x ≤ 6}
}
{0 ≤ y ≤ 2x ∧ 6 = x}
```

By propagation we obtain a post-fixpoint which is enhanced by downward iteration.

Polyhedral analysis

A more complex example.

```
x = 0; y = A;
  {A ≤ y ≤ 2x + A ∧ x ≤ N}
```

```
while (x < N) {
  if (?) {
    {A ≤ y ≤ 2x + A ∧ x ≤ N - 1}
    y = y + 2;
    {A + 2 ≤ y ≤ 2x + A + 2 ∧ x ≤ N - 1}
  };
  {A ≤ y ≤ 2x + A + 2 ∧ 0 ≤ x ≤ N - 1}
```

```
x = x + 1;
  {A ≤ y ≤ 2x + A ∧ 1 ≤ x ≤ N}
}
```

{A ≤ y ≤ 2x + A ∧ N = x}

The analysis accepts to replace some constants by parameters.

The four polyhedra operations

- ▶ $\uplus \in \mathbb{P}_n \times \mathbb{P}_n \rightarrow \mathbb{P}_n$: convex union
 - ▶ over-approximates the concrete union at junction points
- ▶ $\cap \in \mathbb{P}_n \times \mathbb{P}_n \rightarrow \mathbb{P}_n$: intersection
 - ▶ over-approximates the concrete intersection after a conditional instruction
- ▶ $\llbracket \mathbf{x} := e \rrbracket \in \mathbb{P}_n \rightarrow \mathbb{P}_n$: affine transformation
 - ▶ over-approximates the assignment of a variable by a linear expression
- ▶ $\nabla \in \mathbb{P}_n \times \mathbb{P}_n \rightarrow \mathbb{P}_n$: widening
 - ▶ ensures (and accelerates) convergence of (post-)fixpoint iteration
 - ▶ includes heuristics to infer loop invariants

```

x = 0; y = 0;
P0 =  $\llbracket \mathbf{y} := 0 \rrbracket \llbracket \mathbf{x} := 0 \rrbracket (\mathbb{Q}^2) \nabla P_4$ 
while (x<6) {
  if (?) {
    P1 =  $P_0 \cap \{x < 6\}$ 
    y = y+2;
    P2 =  $\llbracket \mathbf{y} := \mathbf{y} + 2 \rrbracket (P_1)$ 
  };
  P3 =  $P_1 \uplus P_2$ 
  x = x+1;
  P4 =  $\llbracket \mathbf{x} := \mathbf{x} + 1 \rrbracket (P_3)$ 
}
P5 =  $P_0 \cap \{x \geq 6\}$ 

```

More about abstraction of assignments

Distinguish between two types of assignments $x := \text{exp}$

- ▶ **invertible** assignments, where x appears in exp

Example : $x = 2x + y$

- ▶ **non-invertible** assignments, when the new value of x does not depend on its old value.

Example : $x = y + 42$

Invertible assignments can be abstracted precisely in two steps :

- 1 express the old value of x as an expression involving the new value (written x')

Example : for $x := x + 1$, we have $x' - 1 = x$

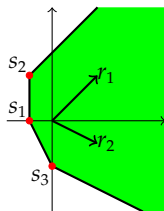
- 2 in the constraints, replace all occurrences of x by the inverted expression for x .

Example : $y \geq 2x$ becomes $y \geq 2(x - 1)$.

For non-invertible assignments : all information about old x is lost, so we **remove** all constraints involving x , and add $x = \text{exp}$.

Library for manipulating polyhedra

- ▶ Parma Polyhedra Library¹ (PPL), NewPolka : complex C/C++ libraries
- ▶ They rely on the Double Description Method
 - ▶ polyhedra are managed using two representations in parallel



- ▶ by set of inequalities

$$P = \left\{ (x, y) \in \mathbb{Q}^2 \mid \begin{array}{l} x \geq -1 \\ x - y \geq -3 \\ 2x + y \geq -2 \\ x + 2y \geq -4 \end{array} \right\}$$

- ▶ by set of generators

$$P = \left\{ \lambda_1 s_1 + \lambda_2 s_2 + \lambda_3 s_3 + \mu_1 r_1 + \mu_2 r_2 \in \mathbb{Q}^2 \mid \begin{array}{l} \lambda_1, \lambda_2, \lambda_3, \mu_1, \mu_2 \in \mathbb{R}^+ \\ \lambda_1 + \lambda_2 + \lambda_3 = 1 \end{array} \right\}$$

- ▶ operations efficiency strongly depends on the chosen representations, so they keep both

1. Previous tutorial on polyhedra partially comes from <http://www.cs.unipr.it/ppl/>

Other relational domains

Polyhedral analysis uses all linear relations ($\bigwedge_j \sum_i a_{ij}x_i \geq c_j$).
It is **precise** but has exponential **complexity**.

Other examples of (weakly) relational analyses

- ▶ linear equalities ($x = \sum_i a_i x_i$)
- ▶ zones and octagons.

Octagons : restrict constraints to be of form $\pm X_1 \pm X_2 \leq C$.

- ▶ At most two variables are related in one constraint.
- ▶ Only allowed coefficients are -1,1.

Efficient polynomial-time operations and good precision.

Example (Miné p. 131) : least upper bound of two boxes with intervals and with octagons :

